

LIVING PERSONA

MATRIX USER
MODE

AR

VR: HOT-SIM
+2 Matrix Actions

RUNNING SILENT
-2 Matrix Actions

ATTACK	1	2	3	4	5	6	7	8	9	10
SLEAZE	1	2	3	4	5	6	7	8	9	10
DATA PROCESSING	1	2	3	4	5	6	7	8	9	10
FIREWALL	1	2	3	4	5	6	7	8	9	10

FULL MATRIX DEFENSE
WIL 

Noise
Penalty to all Matrix actions
(unless Directly Connected)

Noise Reduction

Noise Reduction
Complex Form:
Resonance Channel

TARGET ON DIFF GRID
-2 Matrix Actions

PUBLIC GRID
-2 Matrix Actions

COMPLEX FORM:
TRANSCENDENT GRID

ECHOES (SUBMERSION GRADE: _____)

MARKS

Icon: _____



Icon: _____



Icon: _____



Icon: _____



Icon: _____



Icon: _____



SPRITE TYPE:

☐ Registered

Level: _____

Initiative: _____

Attack: _____

Sleaze: _____

Data Processing: _____

Firewall: _____

Skills:

Powers:

MATRIX DAMAGE

8 + Level/2 (round up)
(No Wound Modifiers)

1	2	3
4	5	6
7	8	9
10	11	12
13	14	15

TASKS OWED

FULL MATRIX DEFENSE

RUNNING SILENT
-2 Matrix Actions

Noise Reduction

Noise
Penalty to all Matrix actions
(unless Directly Connected)

**Sustained Powers /
Complex Forms**
-2 to all rolls (incl
Initiative)

TARGET ON DIFF GRID
-2 Matrix Actions

PUBLIC GRID
-2 Matrix Actions

Marks

Icon: _____

Marks

Icon: _____

Marks

Icon: _____

Marks

Icon: _____

INITIATIVE

50	40	30	20	10
49	39	29	19	9
48	38	28	18	8
47	37	27	17	7
46	36	26	16	6
45	35	25	15	5
44	34	24	14	4
43	33	23	13	3
42	32	22	12	2
41	31	21	11	1



PERMANENT COMPLEX FORM/SPRITE POWER

Turns Remaining (to Sustain)
until Permanent

-2

Registered
Sprite Task

Focused
Concentration

Other

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Turns Remaining (to Sustain)
until Permanent

-2

Registered
Sprite Task

Focused
Concentration

Other

Your Device is being Hacked!

Device: _____

MATRIX DAMAGE

8 + Device Rating/2 (round up)
(No Wound Modifiers)

1	2	3
4	5	6
7	8	9
10	11	12

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Device: _____

MATRIX DAMAGE

8 + Device Rating/2 (round up)
(No Wound Modifiers)

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4	5	6
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(No Wound Modifiers)

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8 + Device Rating/2 (round up)
(No Wound Modifiers)

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7	8	9
10	11	12

OVERWATCH SCORE

Persona: _____

+Defender's Hits from Attack/Sleaze Action
(Regardless of Success/Failure)

If Score > 0, +2d6 every 15 minutes

1	11	21	31
2	12	22	32
3	13	23	33
4	14	24	34
5	15	25	35
6	16	26	36
7	17	27	37
8	18	28	38
9	19	29	39
10	20	30	40

COMMLINK _____ Device Rating: _____

MATRIX USER
MODE

AR

VR: COLD-SIM

VR: HOT-SIM
+2 Matrix Actions

RUNNING SILENT
-2 Matrix Actions

Noise Reduction

FULL MATRIX DEFENSE
WIL _____

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PUBLIC GRID
-2 Matrix Actions

MATRIX DAMAGE

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